

# Zombie Scholars Academy

## Sunday, July 10, 2016

Time	Activity
12:00-2:00 PM	Check-In at the Residence Hall
2:00-2:45 PM	Parent Orientation
2:00-5:00 PM	Student Orientation (including campus tour)
5:15-6:15 PM	Dinner
6:20-8:00 PM	Keynote Speech
8:00-10:00 PM	<b>Evening Activity</b> – Zombie 101 – “The Night of the Living Dead” - Discussion Following
10:00 PM	Hall Meeting
10:15 PM	Building Curfew (Students must be in the residence hall)
11:00 PM	Lights Out (Students must be in their rooms)

## Monday, July 11, 2016

Time	Activity
7:00-9:00 AM	Breakfast Available in the Residence Hall
9:00-11:45 AM	<b>Class</b> – When Things Go Wrong: The Reason for Studying Disasters and Societal Breakdown
11:45 AM-12:45 PM	Lunch Available in the Residence Hall
1:00-3:45 PM	<b>Class</b> – The Rise of Dystopic and Apocalyptic Fiction: Why Do We Enjoy It? What Thoughts Does it Provoke?
3:45-4:30 PM	Introduction to Humans vs. Zombies: Rules of the Game
4:30-5:30 PM	Dinner Available in the Residence Hall
5:30-6:30 PM	Free Time / HvZ
6:30-9:30 PM	<b>Movie Series</b> – “Dawn of the Dead” (Original) - Followed by Group Discussion – Social and Societal Collapse: What Problems Must We Confront?
9:30-10:00 PM	Hall Meeting
10:00 PM	Building Curfew
11:00 PM	Lights Out

## Tuesday, July 12, 2016

Time	Activity
7:00-9:00 AM	Breakfast Available in the Residence Hall
9:00-11:45 AM	<b>Class</b> – The Zombie Genre: Themes in Calamity
	<b>Class</b> – Psychology, Ethics, and Life and Death Dilemmas: How Do We Come to Terms with Our New World?
11:45 AM-12:45 PM	Lunch Available in the Residence Hall

1:00-4:00 PM	<b>Skill</b> - Finding Shelter/Sheltering in Place
4:30-5:30 PM	Dinner Available in the Residence Hall
5:30-6:30 PM	Free Time / HvZ
	<b>Team Building</b> - ROTC Challenge Course
9:30-10:00 PM	Hall Meeting
10:15 PM	Building Curfew
11:00 PM	Lights Out

## Wednesday, July 13, 2016

Time	Activity
7:00-9:00 AM	Breakfast Available in the Residence Hall
9:00-11:30 AM	<b>Practical Skill Builder</b> – First Aid Training Certification
11:45 AM-12:45 PM	Lunch Available in the Residence Hall
1:00 - 3:45 PM	If Zombies Were Real: The Biology and Epidemiology of Confronting the Horde (Sheep Brain Dissection)
3:45-4:30 PM	Free Time
4:30-5:30 PM	Dinner Available in the Residence Hall
5:30-6:30 PM	Free Time / HvZ
6:30-9:30 PM	<b>Movie Series</b> - 28 Days Later
	<b>Trip</b> - ATSU Anatomy Lab
9:30-10:00 PM	Hall Meeting
10:15 PM	Building Curfew
11:00 PM	Lights Out

## Thursday, July 14, 2016

Time	Activity
7:00-9:00 AM	Breakfast Available in the Residence Hall
9:00-11:30 AM	<b>Skill</b> - Archery w/Department of Conservation
11:45 AM-12:45 PM	Lunch Available in the Residence Hall
1:00 - 2:45 PM	<b>Class</b> - Intro to Public Service Announcements (PSAs)
2:45 - 3:30 PM	<b>Class</b> - Zombie Literature and Media: Characters and Character Flaws - What Zombie Fiction Says About Us
3:45-4:30 PM	Free Time
4:30-5:30 PM	Dinner Available in the Residence Hall
5:30-6:30 PM	Free Time / HvZ
6:30-9:30 PM	<b>Movie Series</b> – Sean of the Dead
	<b>Skill</b> - Room Clearing Team Building Exercise
9:30-10:00 PM	Hall Meeting
10:15 PM	Building Curfew
11:00 PM	Lights Out

## Friday, July 15, 2016

Time	Activity
7:00-9:00 AM	Breakfast Available in the Residence Hall
1:00-3:45 PM	<b>Skill - Orienteering: An Introduction</b>
11:45 AM-12:45 PM	Lunch Available in the Residence Hall
1:00-3:45 PM	<b>Critical Problem Solving – Orienteering: Applied (At 1000 Hills State Park)</b>
3:45-4:30 PM	Free Time
4:30-5:30 PM	Dinner Available in the Residence Hall
5:30-6:30 PM	Free Time / HvZ
6:30-9:30 PM	<b>Skill - Basic Self Defense</b>
	<b>Skill Builder – Rappelling Tower</b>
9:30-10:00 PM	Hall Meeting
10:15 PM	Building Curfew
11:00 PM	Lights Out

## Saturday, July 16, 2016

Time	Activity
8:15-9:00 AM	Breakfast Available in the Residence Hall
9:00-11:45 AM	<b>Literature and Media – Design PSA/Creative Projects</b>
11:45 AM-12:45 PM	Lunch Available in the Residence Hall
1:00-3:45 PM	<b>Literature and Media – Produce PSA/Creative Projects</b>
3:45-4:30 PM	Free Time
4:30-5:30 PM	Dinner Available in the Residence Hall
5:30-7:30 PM	Present PSA's and Creative Projects
7:30-8:30 PM	<b>Critical Problem Solving - Pulling it all together: Leadership, Safety, and Defense</b>
9:00 PM-6:00 AM	Zombie All Nighter

## Sunday, July 17, 2016

Time	Activity
7:00-9:00 AM	Breakfast Available in the Residence Hall
9:00-11:00 AM	Check Out Available